Unikernels @Docker



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About me

- Core team of MirageOS
- Co-founder of "Unikernel Systems"
- Now work at Docker



Traditional software stack

Configuration

Application code

your nice application

Traditional software stack

Configuration

Application code

Language runtime

System libraries

OS Kernel

Hypervisor (optional)

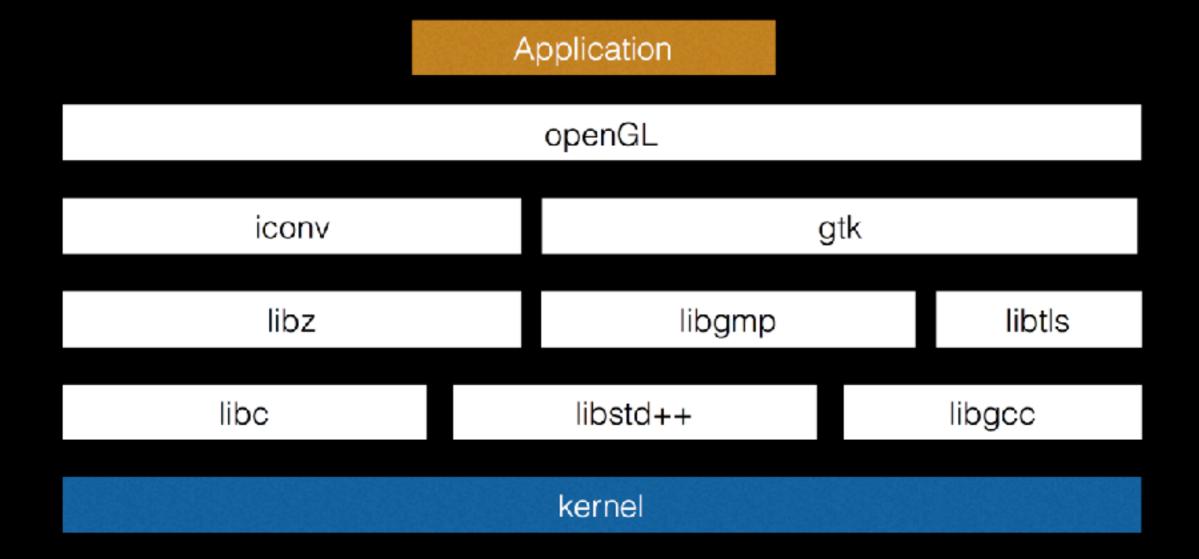


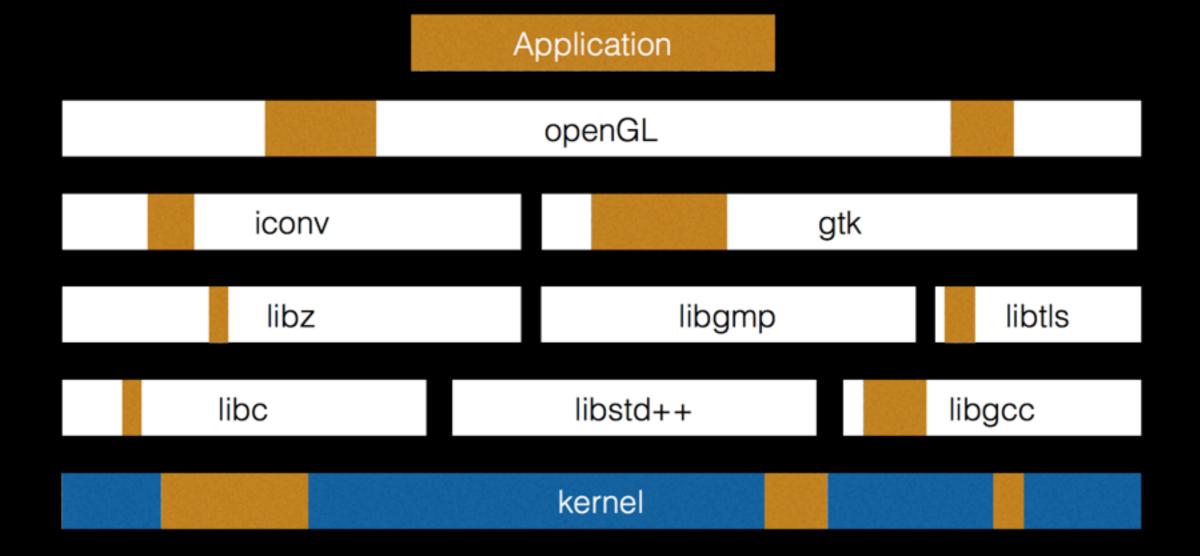
Hardware



• your nice application

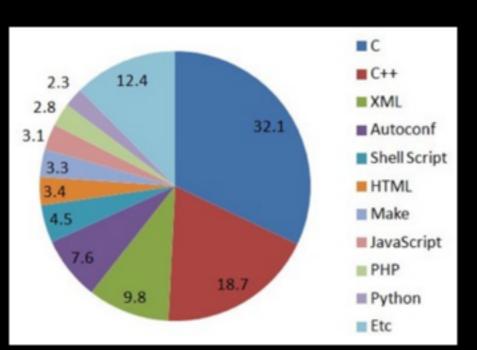
- "Legacy OS" layers:
 - multiple processes
 - multiple purposes
 - multiple users
 - multiple hardware platforms





(unsafe) code bloat:

- Linux kernel: 25 millions of loc
- Windows kernel: 50 millions of loc
- Debian 5.0: 65 millions of loc
- OSX 10.4: 85 millions of loc

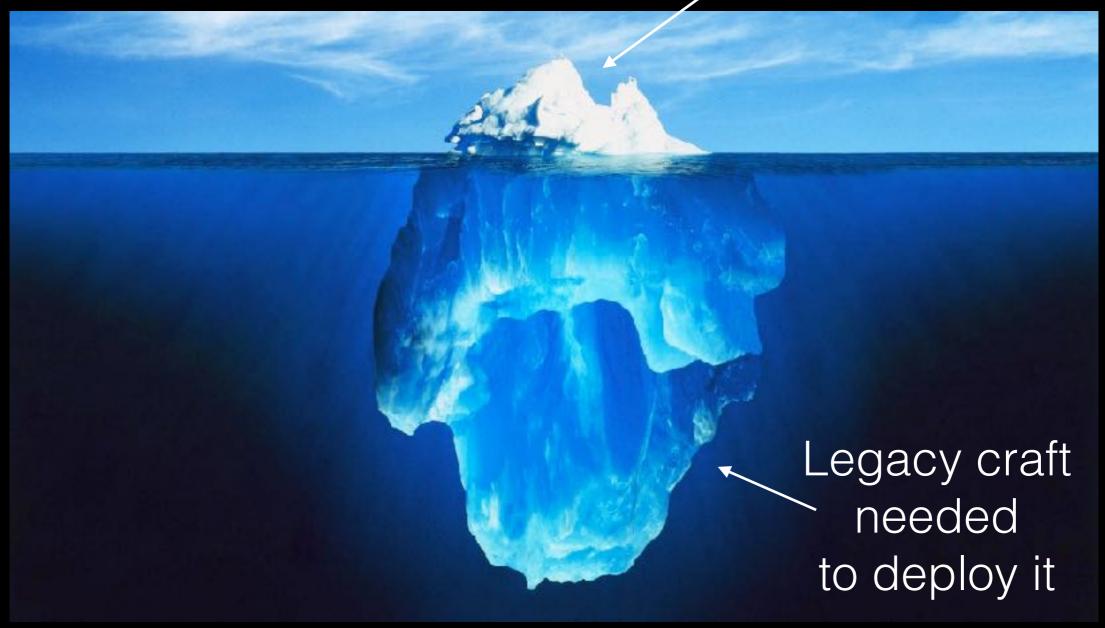


Debian in 2013

OpenSSL

- 500k of C
- used by 2/3 of web servers
- 23 CVE in 2014- 31 CVE in 2015
- 310VL III 2013- 31 CV/E in 1016
- 34 CVE in 1016

Your nice application



LinuxKit

https://github.com/linuxkit/linuxkit



Immutable Delivery

"In the cloud, we know exactly what we want a server to be, and if we want to change that we simply terminate it and launch a new server with a new AMI."

Netflix Building with Legos, 2011



Immutable Delivery

"As a system administrator, one of the scariest things I ever encounter is a server that's been running for ages.

If you absolutely know a system has been created via automation and never changed since the moment of creation, most of the problems disappear."

Chad Fowler, Trash Your Servers and Burn Your Code, 2013

Built for Docker Editions

immutable delivery was what we needed for reliability

- could not find an existing solution
- iterated since 2015
- found a design that is useful for others
- time to open source and get community input

Requirements

- batteries included, but removable
- fast to build, fast to boot
- build whole system in your CI pipeline
- best-of-breed security technologies by default
- immutable in production
- designed to be managed by external tooling
- container native, cloud native

Design Philosophy specialise at build time, not run time

existing distributions tend to do things at boot-time which increases the image size and complexity.

- the "unikernel" approach is to highly specialise a deployment based on the application being deployed.
- so we applied this approach to building Linux.

 what if everything in the booting image was specified in one file and built as easily as "docker build"?

Secure Defaults which can be replaced

The project provides the base containers to get started, with an emphasis on minimalism and security

- you only need a few containers
- enough to bootstrap distributed applications
- security project incubation

Community of Contributors





48 Contributors/22 External, 3500 commits

yaml file defines boot image

The config file defines the whole system

- kernel
- boot scripts
- config containers
- service containers

Also defines what to output: ISOs, AMIs etc



yaml config file

```
kernel:
```

```
image: "linuxkit/kernel:4.9.x"
```

cmdline: "console=ttyS0 console=tty0 page_poison=1"
init:

- linuxkit/init
- linuxkit/runc
- linuxkit/containerd

```
onboot:
```

```
...
services:
```

• • •



yaml config file

services:

- name: nginx

image: "nginx:alpine"

capabilities:

- CAP_NET_BIND_SERVICE
- CAP_CHOWN
- CAP_SETUID
- CAP_SETGID
- CAP_DAC_OVERRIDE

net: host



Demo LinuxKit on macOS



Demo LinuxKit on GCP



Demo LinuxKit on <u>packet.net</u>



Unikernels (mainly MirageOS)

https://github.com/mirage/mirage

Traditional so	ftware stack		LinuxKit						
Configu									
Application code			sshd in	dhcpcd in	app in				
Language	e runtime		container	container	container				
System libraries			minimal init image						
OS Ke		OS Kernel							
Hypervisor (optional)	KVM		Hyperv (optior		KVM				
Hardware		25	Hardw	are					

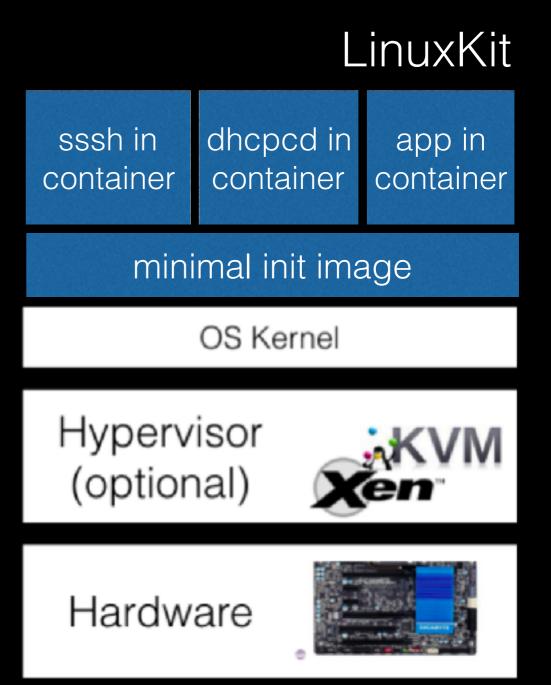
Traditional so	ftware stack		Unikernels					
Configu	iration							
Application	on code							
Language	e runtime							
System l	ibraries		Linikornolo	MIRAGE OS HaLVM				
OS Ke	ernel		Unikernels	Rumprun				
Hypervisor (optional)	KVM		Hypervisor (optional)	KVM				
Hardware		26	Hardware					

At build time:

- everything (including system services) are packaged into (minimal) container images, based on Alpine.
- Use an external tool (moby) to pull in only the necessary containers.
- Fix the deployment target: VM, bare-metal

At runtime:

- Strong isolation between processes
- Read-only filesystem for containers.
- RPC
- No package manager in the init image: by default it just contains containerd and runc.

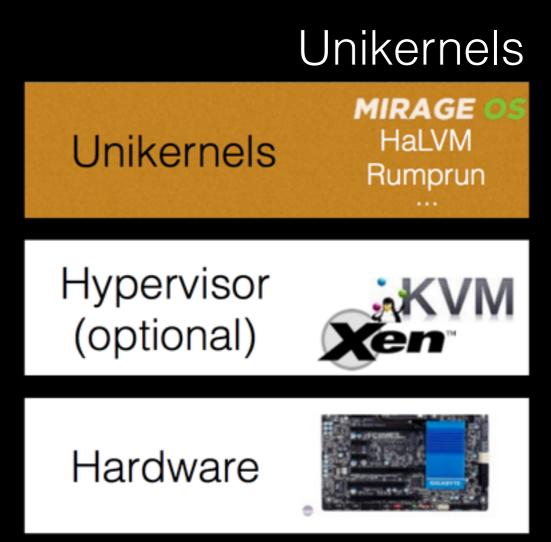


At build time:

- Everything (including the kernel bits, e.g. the TCP/IP stack) is a **library**.
- Use a package manager and a compiler to link only what is needed.
- Fix the deployment target: Unix process, hypervisor (Xen, KVM, **Solo5**), bare metal.

At runtime:

- single self-contained static image which runs
 - in a single process
 - in a single address space
 - including the kernel



App Lib Bin	App Lib Bin	App Lib Bin	Αφ	Αρρ	Арр	Арр	Арр	Αφ	A40	A00	Aep	A09	A00	Aop	App
os	OS	OS	Lib Bin	Lib Bin OS	Lib Bin	Lib Bin	Lib Bin OS	Lib Bin	Le Din OS	Lo En OS	Lo Din OS	Lo Gn OS	Lo Bin OS	LO Dn OS	LD Din OS
	yperviso al Mach			Hypervisor Containers			Hypervisor Unikernels								

Benefits

- static linking + dead-code elimination:
 - removes all unnecessary code: DNS server is ~100kiB
 - smaller attack surface

 Use a few MiB of RAM: <u>https://mirage.io</u> uses 32 MiB (including the TLS stack)

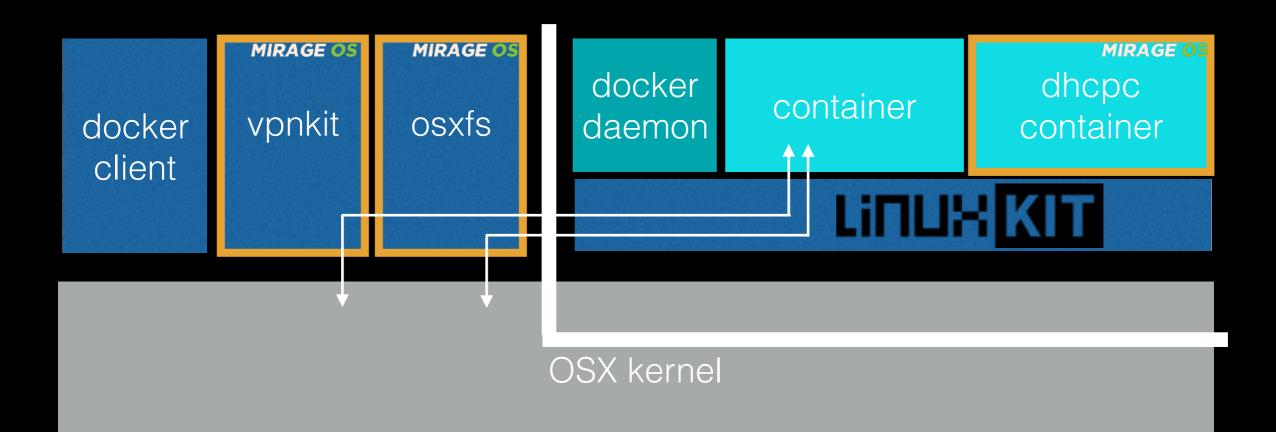
Demo MirageOS on macOS

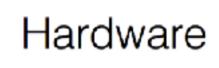


Demo MirageOS on Xen

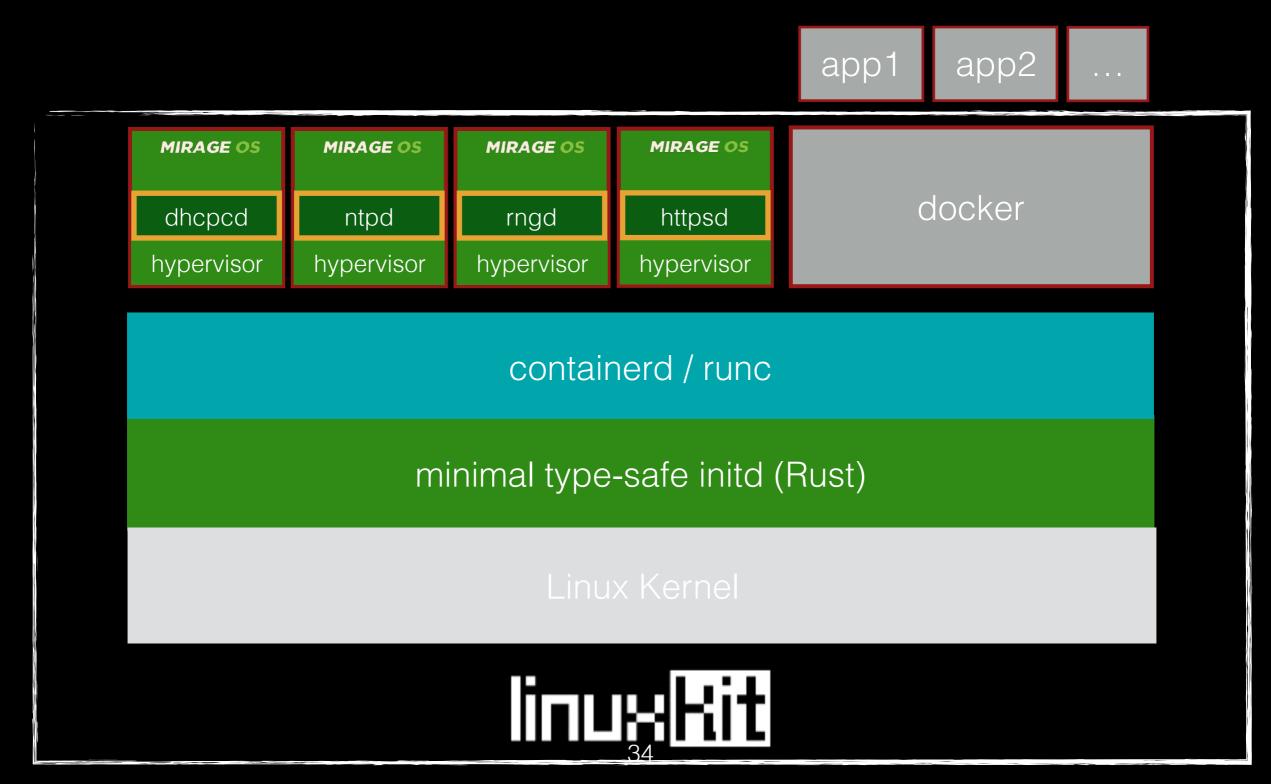


Docker for Mac User-space Unikernels

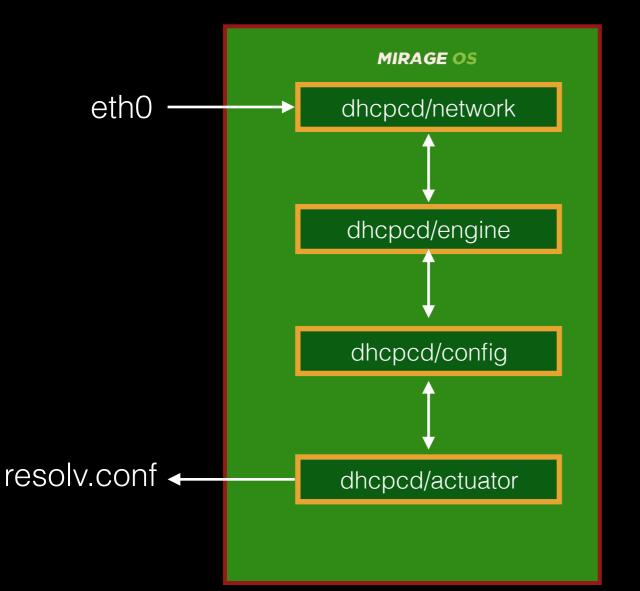








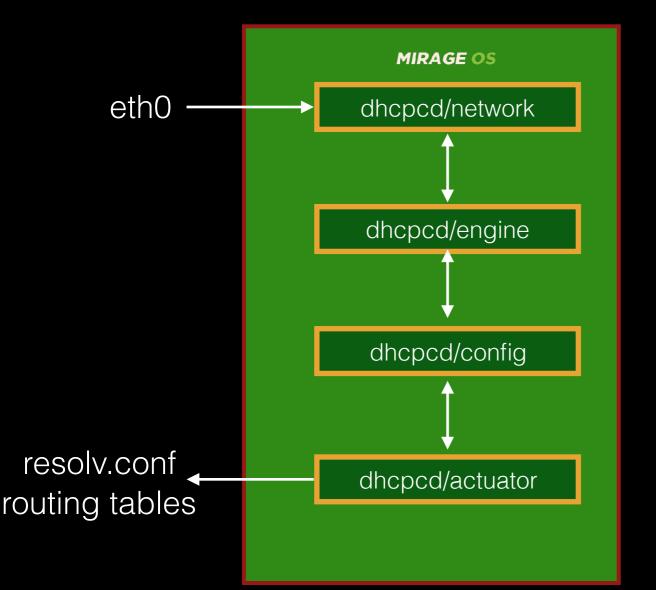
- DHCP is the first daemon that we are prototyping.
- This is a difficult daemon to privilege separate due to the deep (and non portable) system hooks required to handle IP and routing tables (e.g. netlink).
- Implementation fleshes out a lot of architectural questions and makes subsequent protocol implementations such as NTP and HTTPS more straightforward.



User-space privileged separation:

- every component is a container, with only one process
- components communicate via "secure" channels using RPC (cap'n proto)
- use of seccomp / eBPF to create a sandbox at the syscall granularity





- **network**: can read network interface and forward DHCP traffic.
- **engine**: can see nothing except channels to network and config containers
- **config**: store DHCP configuration
- **actuator**: can manipulate routing tables but cannot see network



MirageSDK Going Deeper for Security

- Need protection at all levels of the stack for defence in depth:
 - **application level:** static type safety when parsing network traffic (via OCaml, Rust logic) and secure RPC (via capnp)
 - **protocol state machine**: fuzz testing for rapid space exploration (via American Fuzzy Loop aka AFL)
 - **runtime process**: container namespacing and KVM hardware protection if available (via unikernel Solo5)
 - kernel interface: eBPF sandboxing for fine-grained access to sys calls
 - **implementation diversity**: the container/rpc approach lets many runtime/ language work together without tight coupling
- What else? LinuxKit lets us patch kernel and use facility directly into the base daemons, just like BSD distros. SGX, TrustZone, etc

Wrapping Up

 Docker for Desktop uses unikernel technology under the hood, ships to millions of users:

Docker Distributed System Summit: https://www.youtube.com/watch?v=dn4ARS4IDIQ

• LinuxKit uses a "unikernel"-like approach to build secure and immutable Linux distributions. It also uses unikernel technologies for improving security of system daemons.

LinuxKit Security SIG: https://github.com/linuxkit/linuxkit/blob/master/reports/sig-security/2017-06-07.md

Tooling for using and deploying unikernels is improving as a sideeffect, and community is growing: includeOS (C++), deferPanic (Go)

Merci!